

TALISMANS

Duane Haut

1 RULES

Add these Talisman cards to the four Talisman card which came with the 2nd edition game for a total deck size of 16 cards. Shuffle these cards together and set to the side of the board. Any time you are required to take a talisman, draw the top card from this new deck. Only the actual Talisman magic object will allow passage through the Valley of fire. The new magic objects are artifacts created by the wizard who once ruled the land. The other objects are the works of other people who were influenced by the Talisman and its legend. The forgeries were created by thieves looking to make a quick gold from adventurers seeking the Crown of Command.